

Mobile & Handheld Gaming Market will Rake in US\$ 112 Bn in Revenues during 2021-2026

Mobile And Handheld Gaming Market 2021 Global Opportunities, Challenges, Strategies and Forecasts 2026

PUNE, MAHARASHTRA, INDIA, January 21, 2022 /EINPresswire.com/ -- Mobile And Handheld Gaming Market 2021-2026

New Study Reports " Mobile And Handheld Gaming Market 2021 Global Opportunities, Challenges, Strategies and Forecasts 2026" has been Added on PersistenceMarketResearch.

Report Details:

This report provides in depth study of "Mobile And Handheld Gaming Market" using SWOT analysis i.e. Strength, Weakness, Opportunities and Threat to Global Mobile and Handheld Gaming Market Value Share (%)
By Platform Type (2016)

71.0%

2016 – 2026 at a

CAGR of 10.3%

Source: Persistence Market Research, 2016

Mobile And Handheld Gaming Market

the organization. The Mobile And Handheld Gaming Market report also provides an in-depth survey of key players in the market which is based on the various objectives of an organization such as profiling, the product outline, the quantity of production, required raw material, and the financial health of the organization.

Persistence Market Research recently published its report on the global market for mobile & handheld gaming, excerpts from which project that market to grow at 10.3% CAGR and bring in over US\$ 112 Bn revenues by the end of 2026.

Unique graphic interfaces will continue to lure millions of mobile phone users towards the virtually-captivating realm of gaming. Even the most ardent gaming enthusiasts, who have championed several computer-based and console-based games, will also grow fond of mobile and handheld gaming.

According to Persistence Market Research's report -

The global market for mobile & handheld gaming will witness an absolute \$ opportunity of US\$ 73.6 Bn between 2016 and 2026

At present, the market is valued at US\$ 42.3 Bn, witnessing highest contribution from the Asia-Pacific (APAC) region

The mobile & handheld gaming market in APAC region will be the largest market, procuring more than US\$ 50 Bn in revenues by 2026-end

While the mobile & handheld gaming revenues in APAC region will surge rampantly at 12.4% CAGR, North America will also showcase revenue growth at more than 9.5% CAGR

Request for Free Sample Report of "Mobile And Handheld Gaming" Market @ https://www.persistencemarketresearch.com/samples/15034

Key Players:

The report has profiled some of the Important players prevalent in the global like – Activision Blizzards Inc., Nintendo Co. Ltd., Sony Corp, and Electronic Arts Inc. are profiled in the report as key players in the global mobile & handheld gaming market. Joining them are companies such as NVIDIA Corp, Microsoft Corp., Ubisoft Entertainment SA, King Digital Entertainment, Plc., Supercell Oy, and The Walt Disney Company (Disney Interactive) and more.

This report covers the sales volume, price, revenue, gross margin, manufacturers, suppliers, distributors, intermediaries, customers, historical growth and future perspectives in the Mobile And Handheld Gaming.

Mobile & Handheld Gaming: Key Market Trends

Virtual Reality (VR) is observed as the latest trend hitting the global mobile and handheld gaming market. Game developers investing in technologies for development of VR games is a key indicative that the future of mobile & hand-held gaming. Growing popularity of VR-enabled smartphones & mobile phones and rising awareness of VR headsets are also paving way for development of groundbreaking games.

Impact of eSports is also observed as a key trend favoring the growth of mobile and handheld gaming market. Considering its benefits in the games from both developer and gamer, demand for eSport gaming is expected to advance further among mobile phone users, now that leading eSports networks such as ESPN and Fox Sports have directed their content through digital gaming platforms which offer real-time live-streaming features.

Additional Highlights of the Report include:

Within the platform for handheld gaming consoles, gaming software will account for the largest chunk of global revenues – nearly 58 % share - towards the end of 2026 In 2016, smartphones accounted for over US\$ 30 Bn revenues in the mobile and handheld gaming market

The report also observes Android as the dominate OS for mobile and handheld gaming, revenues from which are expected to surge at 10.9% CAGR

Region Coverage (Regional Production, Demand & Forecast by Countries etc.):
North America (U.S., Canada, Mexico)
Europe (Germany, U.K., France, Italy, Russia, Spain etc.)
Asia-Pacific (China, India, Japan, Southeast Asia etc.)
South America (Brazil, Argentina etc.)
Middle East & Africa (Saudi Arabia, South Africa etc.)

Key Stakeholders
Mobile And Handheld Gaming Market Manufacturers
Mobile And Handheld Gaming Market Distributors/Traders/Wholesalers
Mobile And Handheld Gaming Market Subcomponent Manufacturers
Industry Association
Downstream Vendors

If you have any special requirements, please let us know and we will offer you the report as you want.

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