

ARCHICAD Users Learn to Dominate VR

Just imagine what's possible for architectural development in a virtual world.

EL SEGUNDO, CA, UNITED STATES, January 17, 2018 /EINPresswire.com/ -- On January 29th, <u>SPACIALISTS</u>, an architectural visualization firm in El Segundo, CA, is launching a unique <u>course</u> in Virtual Reality specifically for ARCHICAD users.

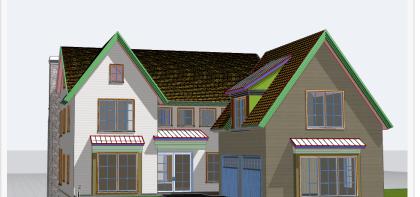
SPACIALISTS founder and CEO Philip Oloo states, "Over a year of digging around the Internet and YouTube videos provided very little assistance in preparing our ARCHICAD files for Unreal Engine. With a lot of trial and error, we decided it would serve DIY architects to offer up our experience in ARCHICAD as they are just beginning their journey into VR."

Unreal Engine, by Epic Games, is a premiere VR development platform. "While discussing our workflow with Unreal Engine enterprise

An Online Bootcamp to Learn VR Architectural Visualization

Spacialists focuses on Virtual Reality development from BIM software to achieve realistic architectural visualizations. Our online school features step-by-step expert tutorials specializing in Unreal Engine.

SPACIALISTS ARCHICAD to Unreal Engine Course



ARCHICAD Plan by SPACIALISTS for ESA Luxury Living

representatives, we discovered that the way we approach building VR is unique. Our ARCHICAD workflow hasn't been on the radar of programmers at Unreal. Instead they've focused on users in 3DS Max. While 3DS Max is a powerful platform, it's not native to architects. This is the segment we are trying to reach."

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It's a powerful time in architectural visualization and design, when as a collective, we are learning and embracing VR."

Philip Oloo

Although most architectural firms will outsource VR development to skilled practitioners, like the team at SPACIALISTS, there are many who feel they can develop their own Virtual Reality experiences. "We believe there is room for anyone who wants to develop VR, especially architects. Virtual Reality will bring a kind of dimension and design experience that cannot be achieved through BIM programs or traditional 3D rendering. As we share information

about this emerging technology in our course, we increase exposure to the architectural community and add significant value to our knowledge base. It's a powerful time in architectural visualization and design, when as a collective, we are learning and embracing VR."

For more information or to enroll in the course as an ARCHICAD user, visit:

https://spacialists.teachable.com/p/archicadvr/

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3D Rendering Using UE4 for ESA Luxury Living

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