



Augmented Reality and Virtual Reality Hardware Market - Global Industry Analysis, Growth, Trends and Forecast 2022

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PUNE, INDIA, November 14, 2017 /EINPresswire.com/ -- This report studies [Augmented Reality and Virtual Reality Hardware](#) in Global market, especially in North America, Europe, China, Japan, Latin America and India, focuses on top manufacturers in global market, with capacity, production, price, revenue and market share for each manufacturer, covering

Oculus Rift

Sony PlayStation VR

HTC Vive

Samsung Gear VR

Microsoft HoloLens

FOVE VR

Zeiss VR One

Avegant Glyph

Razer OSVR

Google

Cybermind

Atheer

Meta

Leap Motion

Augmenta Ltd

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Market Segment by Regions, this report splits Global into several key Regions, with production, consumption, revenue, market share and growth rate of Augmented Reality and Virtual Reality Hardware in these regions, from 2011 to 2021 (forecast), like

North America

China

Europe

Japan

Latin America
India
Row

Split by Product Types, with production, revenue, price, market share and growth rate of each type, can be divided into

For Augmented Reality
Head-Mounted Display
Eyeglasses
Gesture Control
Tracking Systems
Others

For Virtual Reality
Head-Mounted Display
Gesture Control
Tracking Systems
Others

Split by applications, this report focuses on consumption, market share and growth rate of Augmented Reality and Virtual Reality Hardware in each application, can be divided into

Education and training
Video Game
Media
Tourism
Others

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