

New Media Keynote - Where Art meets Science. Imagine the Possibilities at Computer Graphics 2016 - Vegas

November 7-9 2016 in Las Vegas Nevada, Keynotes EIC Newton Lee & CEO Susan Johnston explore the Future of Media, where art meets science.

LAS VEGAS, NV, USA, October 17, 2016 /EINPresswire.com/ -- [Computer Graphics 2016](#) welcome all to it's 3rd international conference covering the history, technologies, and trends of computer graphics, [new media](#) and games catered to industry professionals and academic communities worldwide.

The theme for the November 7-9 2016 in Vegas is "Where Art Meets Science - Imagine the Possibilities."

Keynotes include Newton Lee, Editor-in-Chief ACM Computers in Entertainment USA and Susan Johnston, CEO [Select Services Films](#), Inc. USA. Each will discuss cutting edge ideas and implementations from the perspective of their Industry.

The Organizing Committee includes experts from USA, China, UK, Germany, Mexico, Canada and Singapore.

CONFERENCE SESSIONS:
Computer Graphics



The intersection of artistry, distribution, new formats & new technology now.

Susan Johnston - New Media Futurist

Computer Animation
Animation Industry
Modeling
New Media
Simulation
Image and Image Processing
Game Design & Development
Computer Graphics Applications
Computer Vision and Pattern Recognition



3rd International Conference and Expo on [conferenceSeries.com](#)
Computer Graphics & Animation
November 07-09, 2016 Las Vegas, USA

*"Where Art meets Science
Imagine the Possibilities!"*

Newton Lee
Editor-in-Chief
ACM Computers in Entertainment
USA

Newton Lee - EIC ACM Computer in Entertainment

Rendering
Virtual, Augmented & Mixed Reality
Visualization
3D Printing
Human Computer Interaction

A new \$1,000 scholarship award has been added:

The best presentation/poster will receive \$1,000 in scholarship. The scholarship award is sponsored by the Science and Engineering Research Support soCietY (SERSC).



Susan Johnston
CEO
Select Services Films, Inc.
USA

Susan Johnston CEO Select Services Films Inc.

Computer Graphics-2016 aims in promulgating knowledge and facilitating sharing of new ideas amongst the professionals, industrialists, graphic designers, and students from the background of Computer Graphics and animation.

The exhilarating Art program is going to have presentations on most ingenious, modernistic and recent computational activities in various phases of training and practice which will have an extraordinary impact on both academic and industry professionals.

This program provides three days of robust discussions on recent advancements and new strategies and developments in graphics and animation. Computer Graphics & Animation 2016 Opportunity to meet reputed Designers and Animators across globe. Selected contributions will get published in Springer - Journal of Computer Engineering & Information Technology, Journal of Global Research in Computer Science and/or International Journal of Advancements in Technology

For this and more information, <http://computergraphics-animation.conferenceseries.com/>

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This press release can be viewed online at: <http://www.einpresswire.com>

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